

PLAYING RULES

Sec. 5.1 Games can be played on Singles, Doubles and Team basis.

Sec. 5.2 A regulation game consists of the pitching of fifty (50) shoes in all contests.

Sec. 5.3 Choice of Pitch - Choice of first pitch shall be determined by the toss of a coin or shoe. In successive games between the same players, the loser shall have choice.

Sec. 5.4 First pitch alternates, as it evens up advantage of pitching against iron.

Sec. 5.5 In delivering the shoe the pitcher must stand within the pitcher's platform.

Sec. 5.6 A player, when not pitching, must remain on the opposite side of the stake to the player in action and to the rear of the pitchers platform. (Refer to [Sec. 2.9](#) and [diagram](#))

Sec. 5.7 No contestant shall walk to the opposite stake or be informed of the position of shoes prior to the completion of an inning.

Sec. 5.8 Broken Shoes - When a shoe lands in fair territory, and is broken in separate parts, it shall be removed and the contestant allowed to pitch another shoe in its place.

Sec. 5.9 All fair shoes will be counted where they lay, even though they may have been hit by a foul or a fair shoe.

Sec. 5.10 Foul Lines - Any shoe delivered while the pitcher's foot extends on or over the raised foul line shall be declared foul and removed from counting distance.

Sec. 5.11 In delivering a shoe, the pitcher must remain behind the foul line until the Shoe has left their hand.

Sec. 5.12 A foul shoe shall not be scored or credited except in the score sheet column headed "shoes pitched."

Sec. 5.13 Foul Shoes - A shoe pitched while the contestant stands beyond the box foul line limits. A shoe striking outside the opposite pitching box or on the hard surface area when courts are so constructed.

Sec. 5.14 Foul shoes will be removed from the pitchers box.

Sec. 5.15 A shoe must be pitched over if it hits the tent or any foreign object. (Providing it is less than 12 feet high.)

Sec. 5.16 Measurements - Measurements to determine points scored shall be made with official device and straight edge.

Sec. 5.17 Conduct of player and members - No contestant, while opponent is in pitching position, shall make any remark or utter any sounds within the hearing of opponent, nor make any movement that does or might interfere with the opponent's playing. Penalty: Both shoes of the offender shall be declared foul in the inning complained of.

Sec. 5.18 Any member of the American Horseshoe Pitchers Association of America who indulges in heckling or unfair rooting against a pitcher in a tournament or league play, whether with malicious intent or otherwise, shall be expelled from the grounds and from the American Horseshoe Pitchers Association.

Sec. 5.19 Any player repeatedly violating rules or guilty of unsportsmanlike conduct may be barred from further participation in the contest. 1st offense - warning, 2nd offense – they will be disqualified.

Sec. 5.20 Winner of games, and final tournament standing governed by most total points.

SCORING RULES

Sec. 6.1 A game is divided into innings and each inning constitutes the pitching of two Shoes by each contestant.

Sec. 6.2 Score all points earned, in figures only, as follows:

No Score	0
Points	1 or 2
Ringer	3
Ringer and Point	4
Double Ringer	6

Sec. 6.3 Definition of a Ringer - A ringer is declared when a shoe encircles the stake far enough to allow the touching of both heel caulks simultaneously with a Straight edge.

Sec. 6.4 The points shall be scored according to the position of the shoes at the inning's end, that is, after the contestants have each thrown two shoes.

Sec. 6.5 Ringer credits shall be given on the same basis.

Sec. 6.6 A leaning shoe has no value over one touching the stake.

Sec. 6.7 A shoe must be within six (6) inches of the stake to score.

Sec. 6.8 No contestant shall touch their own or opponent's shoe or shoes until winner of point or points has been agreed upon by contestants or decision rendered by the referee. Referee shall

declare foul, shoes thrown by a contestant failing to comply with this rule, and award points to the opponent according to the position of his or her shoes.

Sec. 6.9 The points of the persons name on top of score board will be called first.

Sec. 6.10 Recording of the Results - The recording of results shall be as follows:-

G-Games pitched

P-Points

R-Ringers

DR-Double Ringers